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Museums & Schools Lesson Plan

Workshop Title: Isle of Wight Before 1066 Digital Map	**Venue:** In school.	**Key Stage:** KS2 **Class Size: N/a**
Length of Session: 60 mins	**Support Staff Required:** N/a	**Arrival Details / Risk Assessment:** N/a

Curriculum Links

History	• A local history study • Identifying similarities and differences between ways of life in different periods • Understanding how knowledge of the past is constructed from a range of sources, including artefacts • A study over time tracing how several aspects of national history are reflected in the locality • Note connections, contrasts and trends over time and develop appropriate use of historical terms
Geography	• Locating places on the Island • Types of settlement and land use • The Island's different topographical zones and relationship to the mainland • Economic activity including trade links • Reading digital maps and using Geographical Information Systems (GIS)
STEM	• Improving digital literacy and confidence • Using online resources to search and find knowledge and information • Counting letters and spelling out a word • Working scientifically: observing closely, gathering and recording data to help answer questions
English and Art	• Retrieve and record information from non-fiction information pop-ups • Ask relevant questions to extend understanding and knowledge • Work and communicate collaboratively if undertaken in groups • Observation and drawing of object from a photograph

Pre-Session

Prior Learning Required	No prior learning is necessary
Resources Required	Dynamic timeline (rolling pin, ribbon pieces, a piece of wood you've collected – provide instructions) Short intro film Isle of Wight Before 1066 Digital Heritage Map

	Access to up-to-date computer hardware, with up-to-date browser, and good broadband/ WiFi connection. (This exercise can be undertaken individually or in groups) Card and map version for settings without digital access (pick a card and find the places on a map, undertaken as a class)
Vocabulary to be Introduced	Satellite map, artefacts, chronology, place, location, Stone Age, Palaeolithic, Mesolithic, Neolithic, Bronze Age, Iron Age, Roman, Anglo-Saxon, prehistory, history
Learning Objectives / Outcomes	
ALL students	• Evidence for prehistory, the Romans and the Anglo-Saxons can be found on the Isle of Wight • Experience working with digital maps and GIS software
MOST students	• Understand the types of artefacts discovered on the Isle of Wight, what they look like, how old they are, how they were used and who used them • Be able to search for locations and places using GIS software
SOME students	• Relate the places they have discovered on the map with real places in the landscape • Understand how communities used different parts of the Island (valleys, coasts, hills) in different ways, and why
Differentiation / Extension Activities	To be added
Provision for Students with Additional Needs:	To be added
Assessment Strategies	Individual navigation of digital map and completion of activity quiz sheet, including chronology activity, plenary discussion
Learner Activities / Questions & Class Organisation	
Starter 15 mins	Dynamic timeline activity – placing prehistory and history before 1066 on Isle of Wight in context Play the introductory film (2 mins) to introduce you to the history and prehistory before 1066 on the Isle of Wight and how to use the digital map
Activities 35 mins	Using the resource, complete the activity quiz either individually or in pairs.
Plenary 10 mins	• Collate their chronology findings as a class group. Use to prompt a conversation about comparing time periods starting from existing student knowledge. • Invite students to talk about their favourite object and why • What is the closest object to their school or house? • Have they ever found anything in their garden?